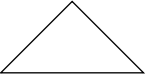
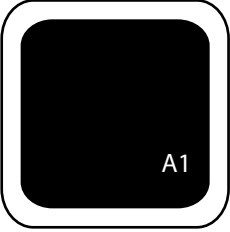
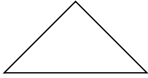
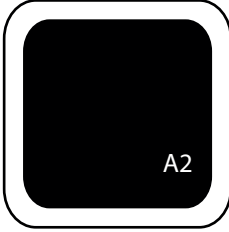
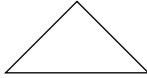
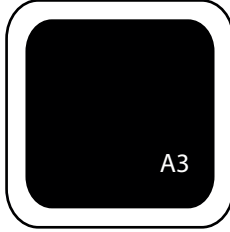
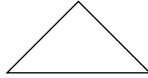
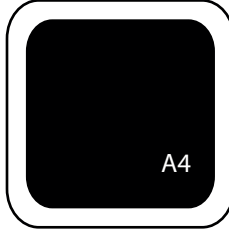
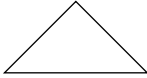

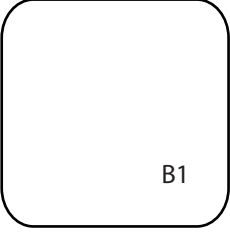
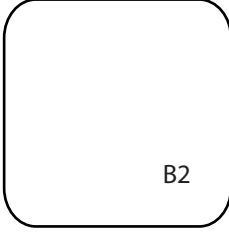
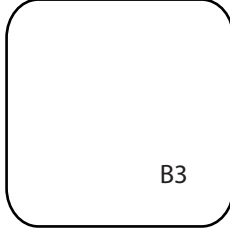
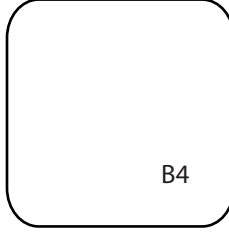
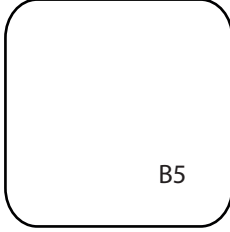
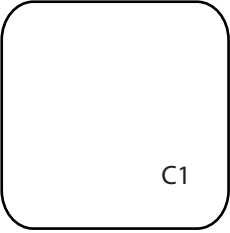
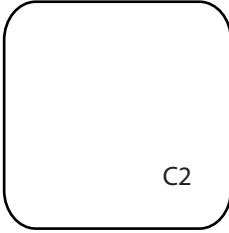
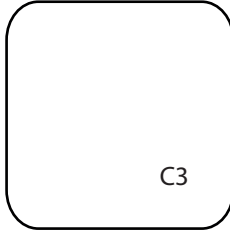
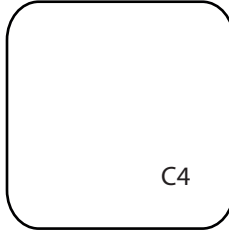
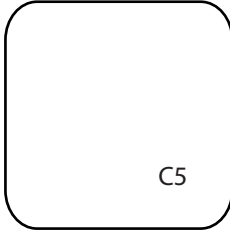
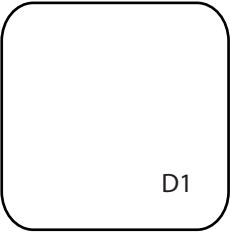
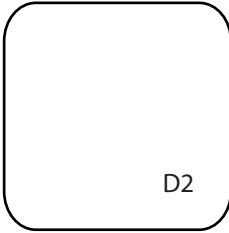
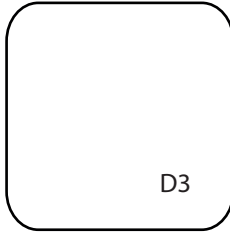
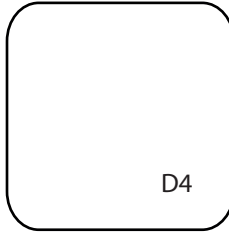
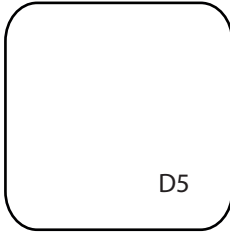
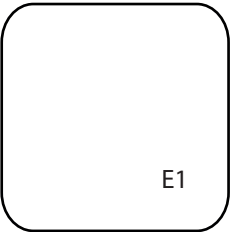
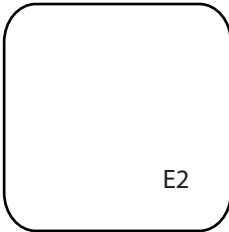
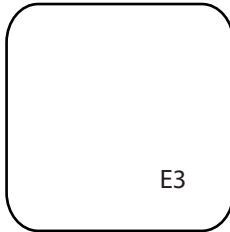
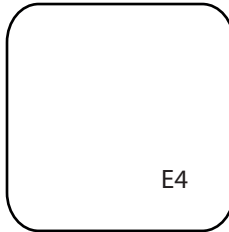
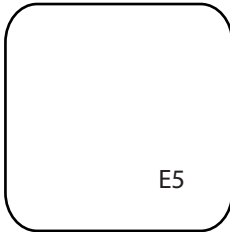
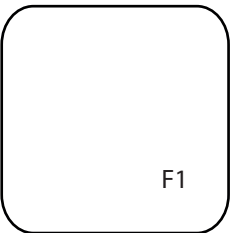
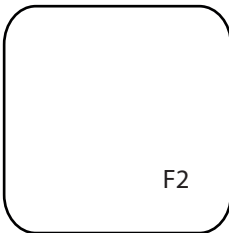
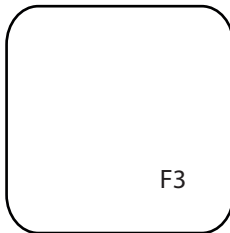
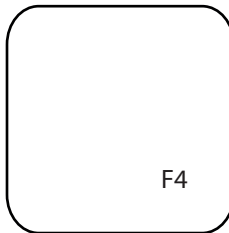
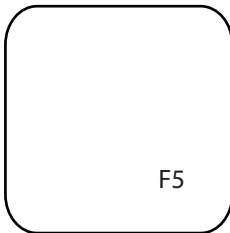
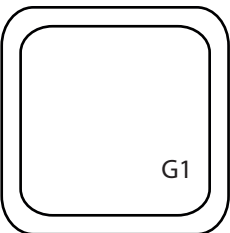
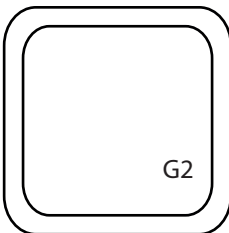
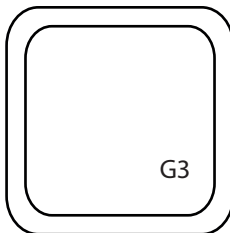
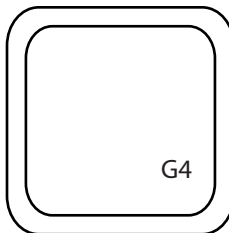
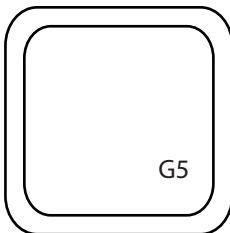







ZENER GAME BOARD



  A1	  A2	  A3	  A4	  A5
 B1	 B2	 B3	 B4	 B5
 C1	 C2	 C3	 C4	 C5
 D1	 D2	 D3	 D4	 D5
 E1	 E2	 E3	 E4	 E5
 F1	 F2	 F3	 F4	 F5
 G1	 G2	 G3	 G4	 G5
				

ZENER – HOW TO PLAY

Start:

The player with the white pieces positions them face down in the front row. Black then places the pieces face up. White now turns pieces face up, and for each matching symbol, black moves one square ahead.

Movement:

Players take turns being allowed one mandatory and one free move. Firstly, each player is supposed to move the piece his or her opponent has just moved (except in the first move, which should always be white) and then he or she is allowed to move any other piece, except for the one just moved. The pieces should always be moved forward horizontally or vertically, but never diagonally. Moves are only allowed to adjacent positions.

Locking:

Should a piece go to the same square already occupied by another, it must stay on its top, blocking it. This can occur with opponent's pieces or even yours. If a player cannot make the mandatory move because the corresponding piece is blocked, he or she will then only be allowed the free move.

Victory:

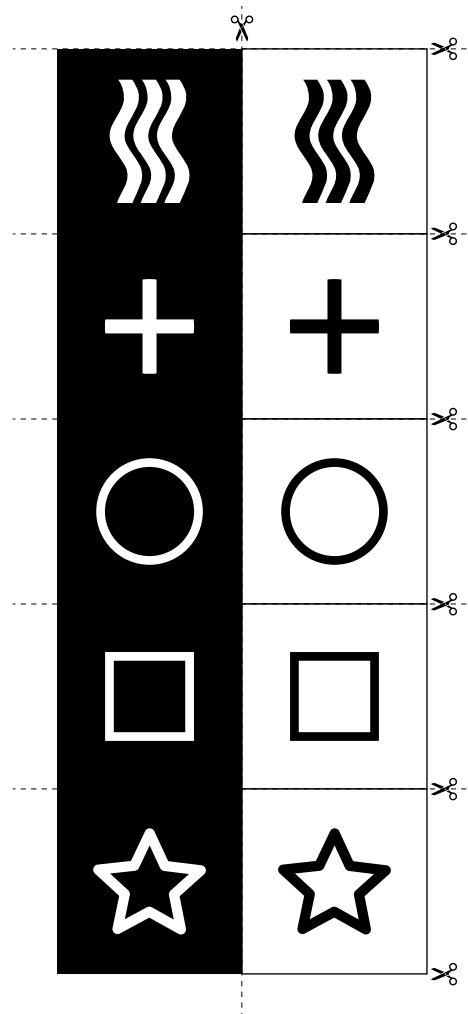
The objective of the game is to have one of your pieces leave the board through the last row, your opponent's initial squares. In case a player has all of his or her pieces blocked, the opponent also wins.

The rounds last an average of 10 minutes, and the game can be used in tournaments and championships.

ZENER

a logic and strategy game

PIECES OF THE GAME



If you want the physical version, with wooden game board and pieces, you can buy it here:

www.mitrajogos.com.br/zener

